



## Rules

### Dragons Indoor Pond Hockey Tournament

01. To begin the game, teams can elect to have a face-off, or give possession to one team to start. The other team will start the second half.
02. The winner of a captain's coin toss will determine which goal to defend.  
Teams will switch goals after the first half.
03. All players must wear full hockey gear, but shoulder pads are optional.
04. All players must be minimum 16 years old.
05. Team-neutral goalies will compete and will be provided to each team equally, switching between periods.
06. Teams should try to bring two different colored jerseys, if two teams have the same colors, colored over jerseys will be provided to the "visiting" team.
07. There will be a minimum of one off-ice pond official and one referee on ice to monitor the play (scoring, time, puck reset).
08. Referees will have the discretion to also award a "penalty shot" to the opposing team when a minor penalty is flagrant and/or a team is consistently playing in a reckless manner.
  - a. Penalty shots will be taken from center ice and must be attempted within 30 seconds of the penalty being called. Anyone on the opposing team can take the shot. The team that is awarded the penalty shot will also be given possession of the puck following the penalty shot attempt (regardless of the outcome of the shot).
09. Any major penalty, which includes any action that could possibly injure another player, will result in that player being ejected from the tournament. A Head Referee and/or an Off-ice pond official will determine major penalties in consultation with the game referee.
10. Abuse of officials will be considered a major penalty. This includes yelling, swearing, or arguing about calls.
11. No checking is allowed. Such action will result in a minor penalty unless deemed serious enough to be a major (see off-ice pond official).
12. No slapshots allowed. Such action will result in a minor penalty.
13. Contacting the puck with a stick above the waist will result in a loss of possession.
14. Saucer passes (i.e. pucks that are lifted low, below the knee) are acceptable.
15. If a puck goes out of bounds, the last team to touch it loses possession.  
During restart, the defender must give his opponent 2-stick lengths of space.
16. There are no off-sides or icing calls.
17. Goals can be scored from any area of the rink.
18. Teams must give their opponents 1/2 ice after a goal is scored or an infraction takes place.
19. Games will be composed of two 6 minute halves with a 1 minute halftime.



20. All games are running-time and substitutions can be made during play ("on-the-fly") or while a puck is being retrieved. Substitutions must take place in the vicinity of the player's bench. There is no stoppage of play after a goal is scored, or after a penalty is awarded. It is up to each team to ensure that there are only three players on the ice.
21. Players can only play on one team during the tournament.
22. Rosters are final at the start of the first game, from that point onwards no changes to the rosters will be allowed.
23. It is the responsibility of the team captain to ensure the correct game score has been logged on the scorecard. By signing the scorecard at the conclusion of the game, your team captain is acknowledging that they agree with the final score. Teams cannot contest scores/results after they have signed the scorecard.
24. All games will be played with the pucks provided by the tournament, these are lighter pucks with a softer outside edge.
25. The tournament is meant as a fun event, the level of play is expected to be div. 3 or below.
26. The rules are the rules, no discussions about these rules.